





Polo Scoreboard Mini User Manual


The unit has 6 buttons. **Note that most actions happen when you press and then immediately take your finger off the button.** Do not hold a button down unless you are trying to correct a mistake.


 Starts the clock running. If you make a mistake, you can hold down this button for about 3 seconds to subtract 10 seconds from the time.

 Stops the clock. If you make a mistake, you can hold down this button for about 3 seconds to add 10 seconds to the time. If the clock stops at less than 5 seconds, holding down the button for 3 seconds will set the clock at 5 seconds (The 5 second rule).

 Pressing once will add one to the left hand score (as you look at the scoreboard). If you make a mistake, you can hold down this button for about 4 seconds to reduce the score by one (hold the button down until the score changes).

 Pressing once will add one to the right hand score (as you look at the scoreboard). If you make a mistake, you can hold down this button for about 4 seconds to reduce the score by one (hold the button down until the score changes).

 This button only works when the clock is stopped. Pressing the button will set the scoreboard for the next chukka. The time will be set to 7:00 minutes and the chukka number will be incremented by one. If you make a mistake, you can hold down the button for about 4 seconds. This will reduce the chukka number by one. After 3 minutes of the end of a chukka (5 minutes at half time), the bell will sound to denote the end of time out. Press the STOP button to prevent the bell from sounding (e.g. when a player is about to start the next chukka by a free hit and you do not want the bell sounding during his run-up)

 This button only works when the clock is stopped. Pressing the reset button will set up the scoreboard for the next match. The time will be reset to 7:00 minutes, the chukka number set to one and both scores set to zero. If you make a mistake, hold down this button for about 4 seconds. In this case, the scoreboard will revert to all the values before you pressed the button.

Holding down the STOP button and pressing the RIGHT SCORE button will display the actual time in hours and minutes. You can only select this at the end of a match when the chukka number is 1 and the clock is reset. You can correct the hours by pressing the left score button. The right score button corrects the minutes. To return to normal scoreboard operation hold down the STOP button and pressing the RIGHT SCORE button again.

Holding down the STOP button and pressing the RESET button will sound the horn whilst you hold the buttons. This only works at the end of the match when the time is 7 minutes and the chukka number is one. The use of this is to hurry on the players for the next match.

OFF. If the scoreboard is not used for x hours, it may automatically power off. In this case it will blank **all** the digits or put to -. To restart it, press the ON button. You can manually power it down by holding down the STOP button then holding the NEXT PERIOD button then pressing the RESET button.